RESEARCH ARTICLE

Sentient companion – An AI That Helps Educating

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ABSTRACT

The proposed project, "AI-Powered Study Helper for Dyslexic Students," aims to develop a comprehensive, intelligent tool designed to assist students with dyslexia in their academic endeavors. Dyslexia is a common learning disability characterized by difficulties with accurate and/or fluent word recognition and by poor spelling and decoding abilities. These challenges can significantly impact а student's academic performance and self-esteem. Our project leverages the capabilities of artificial intelligence (AI) to create a supportive educational environment tailored to the unique needs of dyslexic students.

The AI-powered study helper incorporates several advanced features to enhance the learning experience. It utilizes natural language processing (NLP) to convert text into speech, making reading assignments and textbooks more accessible. This text-to-speech functionality is complemented by a speech-to-text feature, allowing students to dictate their responses, which the AI then transcribes. This helps overcome the barrier of written expression, which many dyslexic students face. Moreover, the tool integrates customizable fonts and background colors, specifically designed to improve readability for dyslexic individuals. These visual aids, informed by research on optimal text presentation for dyslexic readers, are dynamically adjusted based on user preference and feedback.

To further support comprehension and retention, the AI study helper offers real-time summaries of reading material and provides definitions of complex words or concepts. These summaries are generated using advanced summarization algorithms that distill key points without losing essential context, thereby aiding students in grasping the core content more efficiently. The tool also features interactive quizzes and flashcards, generated by AI, to reinforce learning. These assessments adapt to the student's progress and areas of difficulty, ensuring a personalized learning path.

Additionally, a progress tracking system is incorporated, enabling students and educators to monitor improvement over time. An integral part of the project is its emphasis on user-friendly design and accessibility. The interface is intuitively structured to ensure ease of use, reducing cognitive load and allowing students to focus on learning rather than navigating the tool.

By harnessing the power of AI, this project aspires to level the educational playing field for dyslexic students, providing them with the necessary tools to succeed academically. The AI-Powered Study Helper is not just an assistive device but a transformative educational companion, designed to empower dyslexic students and enhance their learning outcomes.

1.INTRODUCTION

Dyslexia is a widespread learning disability that affects a significant portion of the population, characterized by difficulties with reading, spelling, and decoding words. These challenges often hinder academic performance and can lead to frustration and low self-esteem among students. Traditional educational tools and methods may not adequately address the specific needs of dyslexic learners, necessitating innovative approaches to support their academic journey.

The project, "AI-Powered Study Helper for Dyslexic Students," aims to bridge this gap by

leveraging advanced artificial intelligence (AI) technologies to create a comprehensive and adaptive learning tool tailored specifically for dyslexic students. This tool is designed to provide personalized assistance, making academic content more accessible and easier to comprehend.

2. MATERIALS AND METHODS

- 1. Text-to-Speech (TTS) and Speech-to-Text (STT) Capabilities: Utilizing natural language processing (NLP), the tool converts written text into spoken words, students understand helping reading material through auditory means. Conversely, the STT function allows students to dictate their thoughts and responses, which the AI transcribes into text, facilitating written communication.
- 2. Customizable Visual Settings: Recognizing the visual processing difficulties associated with dyslexia, the tool offers options to adjust fonts, background colors, and text sizes. These adjustments are informed by research on dyslexia-friendly text presentation, enhancing readability and reducing visual stress.
- Real-Time Summarization and Definitions: The AI provides concise summaries of complex texts, highlighting key points and main ideas. Additionally, it offers definitions and explanations of difficult words and concepts, aiding comprehension and retention of information.
- 4. Interactive Quizzes and Flashcards: To reinforce learning, the tool includes Algenerated quizzes and flashcards. These interactive elements adapt to the student's progress, focusing on areas where they need the most improvement, ensuring a personalized and effective learning experience.
- 5. Progress Tracking: The tool features a

- comprehensive progress tracking system, enabling students, parents, and educators to monitor academic improvement over time. This feature helps in identifying patterns, strengths, and areas needing further attention, allowing for targeted interventions.
- 6. Extractive Summarization: TF-IDF LexRank and TextRank ,Luhn Algorithm.
- 7. Abstractive Summarization: Seq2Seq it maps input text to summary using encoderdecoder architecture. Attention Mechanisms it focuses on relevant parts of the text. Transformer Models BERT, GPT, T5, BART for advanced text generation.

3. Related Work

The intersection of technology and education has led to the development of numerous tools and resources designed to support students with learning disabilities, including dyslexia.

we need to first make a comprehensive tool that can summarize the info about the particular subject or topic that needs to be

Inorder to do that we'll need to fetch either API's or need to train a AI model based on the particular sessional dataset using helper libraries.

External factors may involved like internet requirements and hardware barriers Project Objective :To help the people in need by helping them into their studies.

4. Literature Survey

We will conduct a through literature review to explore existing research on dyslexia, assistive technologies, and their effectiveness.

CATEGORY	RESEARCH TOPIC

DYSLEXIA	Neurological underpinnings, diagnostic criteria, reading and writing challenges
Assistive Technology	Text-to-speech software, word prediction tools, visual aids, cogniyive training programs
Effectiveness	Impact on reading fluency, comprehension,
	spelling, and selfefficency

4. PROJECT OBJECTIVES

- 1. To help cure the problem that dyslexic students or children face while studying.
- 2. To make education much easier and informative.
- 3. To Educate people in easily manner.To make Education fisible to all.

Working of the Project :

Project Phases

1. Research and Assessment

- Conduct Surveys/Interviews: Gather information from students, teachers, and parents about their experiences and challenges.
- Literature Review: Explore existing resources, tools, and methodologies for supporting dyslexic learners.

2. Resource Development

• Create Study Aids: Develop graphic organizers, flashcards, and visual aids tailored to different subjects.

- Select Digital Tools: Identify and compile a list of effective apps and software for reading and writing support.
- 3. Training and Implementation
 - Teacher Training Workshops: Organize sessions to educate teachers about dyslexia and effective teaching strategies.
 - Student Workshops: Host sessions for students to learn how to use the resources and tools available to them.
- 4. Integration into Curriculum
 - Collaborate with educators to integrate study aids and strategies into existing lesson plans.
 - Encourage the use of multisensory approaches in teaching.
- 5. Monitoring and Evaluation
 - Feedback Mechanism: Implement a system for ongoing feedback from students and teachers regarding the effectiveness of the resources.
 - Assess Academic Progress: Track improvements in reading, writing, and overall academic performance.

Timeline

- Month 1-2: Research and assessment
- Month 3: Resource development
- Month 4: Training sessions
- Month 5: Implementation in classrooms
- Month 6: Evaluation and feedback collection

Budget Considerations

- Materials and Resources: Costs for printing materials, purchasing software, etc.
- Training Costs: Fees for workshops or guest speakers.
- Evaluation Tools: Resources for measuring progress and outcomes.

Expected Outcomes

- Improved academic performance for students with dyslexia.
- Increased awareness and understanding of dyslexia among teachers and peers.
- Enhanced confidence and self-advocacy skills among students.

This project aims to create a supportive and inclusive learning environment for students with dyslexia, equipping them with the tools they need to succeed. Feel free to modify any sections or ask for more detailed information on specific aspects.

DEPENDENCIES

Hardware:

The assistive technology tool should be compatible with a wide range of devices and operating systems, ensuring accessibility for all users.

Desktop Computers

Personal computers with a stable internet connection.

Laptops

Portable computers with sufficient processing power and memory.

Tablets

Touchscreen devices with responsive interfaces and accessibility features.

Smartphones

Mobile devices with a compatible operating system and accessibility features.

Software:

The software will be designed with user-centered principles, ensuring accessibility, ease of use, and effectiveness for individuals with dyslexia.

Text-to-Speech

A feature that reads text aloud, aiding in decoding and comprehension.

Word Prediction

Suggests possible words as the user types, improving spelling accuracy and reducing frustration.

Visual Aids

Provides visual cues and highlighting to enhance reading fluency and comprehension. Personalized Settings Allows users to customize font size, color, and other settings to optimize their experience.

LIMITATIONS

When planning a project for study assistance for students with dyslexia, it's essential to recognize potential limitations.

While these limitations pose challenges, they can also guide the planning and execution of the project. By anticipating potential obstacles, you can develop strategies to address them and create a more effective study assistance program for students with dyslexia. If you need further insights or solutions for any specific limitation

CONCLUSION

It is found in this study that a very large number of research articles are based on a young population who are affected by the dyslexia learning disability, which stems from researchers having found that it is very important to identify and start treating the condition at a young age to be able to see more effective results. It was found that there are numerous assistive technology innovations and products available in the industry and that these technologies come with both positive as well as negative impacts for the students that are able to obtain and use them. The acceptance for assistive technologies and even people who are seen as "different" because of their cognitive disabilities are still very low in society, making it extremely difficult for these students to be able to adapt and fit into the educational systems that are in place. This leads to a high rejection rate of assistive technologies. More problems leading to students not being able to fit into the educational system are results of teachers not understanding and having enough knowledge of cognitive disabilities or schools not being able to incorporate a more inclusive learning experience because of the expenses involved in obtaining and incorporating the needed technological solutions. The main problem that arose after investigating numerous research, was that assistive technologies are

extremely inaccessible to 8 individuals since it is generally very expensive or it simply is not available in a lot of areas where the residents are in a low socioeconomic class, such as some thirdworld and developing countries. The main problem of the accessibility to assistive technology should be addressed around the world and how these technologies can be made available in a financially sustainable way.

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